

Dan Polito

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EXPERIENCE

IGT

Technical Artist/ Nov 2025 to Present

- Create original signage content for slot games using Unity Game Engine / Adobe Creative Suite
- Communicate with game studios to receive direction on sign content
- Maintain multiple projects at once and manage art archives to ensure all files are kept up to date

Everi

Motion Designer/ March 2024 to Nov 2025

- Stepped into leadership role on "Game Communications" team
- Took on role in "Creative Services" department, responsible for creating sign content for slot games
- Created promotional videos for slot games, from storyboarding to final product, used on the company's YouTube channel
- Responsible for maintaining art archive for all studios using Lucid Link

Everi

Graphic Designer II/ May 2021 - March 2024

- Created static and video marketing assets for all studio game releases
- Created and managed the "Everi Games" YouTube channel
- Edited and created video content for "Everithing Slots," a player focused slot-machine channel
- Collaborated with team members to maintain consistent file organization and structure
- Edited / created video content for jackpot wins, slot games, and award shows
- Collaborated with stakeholders to create internal presentations for sales teams / customers

Everi

Artist 1 / Feb 2019 to May 2021

- Created preproduction and production artwork for various slot machine games
- Collaborated with game stakeholders to ensure slot machine art reflected the game designer's vision
- Created promotional videos and marketing content for each upcoming slot machine game
- Led art production of multiple mechanical slot machine games

Everi

Localization Artist / April 2017 to Feb 2019

- Managed game art files and prepared them for localization needs
- Created marketing assets for latest game releases and game pitch concepts to potential customers
- Collaborated with each department to ensure that game production needs were being met

EDUCATION

- School of Motion *Design Bootcamp* (January 2025 - March 2025)
- School of Motion *Animation Bootcamp* (April 2024 - June 2024)
- Aspire Leadership Program (May 2024 - Nov 2024)
- Columbia College Chicago *BA Traditional Animation* (2013)

SOFTWARE SKILLS

- Adobe Creative Suite
- Blender
- Element 3D
- Microsoft Office Suite
- Jira
- Perforce
- Unity